

IN THE MATTER OF TRANSFERRING OF BUDGET SURPLUS OF FORT BEND COUNTY
FOR THE YEAR 2023

On this the 25 day of October 2022/~~2023~~, the Commissioners' Court, with the following members being present:

- KP George - County Judge
- Vincent Morales - Commissioner Precinct #1
- Grady Prestage - Commissioner Precinct #2
- Andy Meyers - Commissioner Precinct #3
- Kenneth R. DeMerchant - Commissioner Precinct #4

The following proceedings were had, to-writ,

THAT WHEREAS, theretofore, on September 13, 2022, the Court heard and approved the budget for the year 2023 for Fort Bend County; and WHEREAS, on proper application, the Commissioners' Court has transferred an existing budget surplus to a budget of a similar kind and fund. The transfer does not increase the total of the budget.

The following transfers to said budget are hereby authorized:

Department Name: Courts Administration Accounting Unit: 100555104

TRANSFER TO:

ACCOUNT NAME	ACCOUNT NUMBER	AMOUNT
Courts Administration - Part Time / Temporary	100555104 - 61100	\$ 15,005
Courts Administration - Payroll Tax	100555104 - 62000	\$ 1,148
Courts Administration - Retirement	100555104 - 62100	\$ 1,961
Courts Administration - Workers Comp/Unemp	100555104 - 62300	\$ 150
Courts Administration - Property/Casualty	100555104 - 65510	\$ 4,201
TOTAL TRANSFERRED TO:		\$ 22,465

TRANSFER FROM:

ACCOUNT NAME	ACCOUNT NUMBER	AMOUNT
Sheriff Bailiffs - Part Time / Temporary	100512101 - 61100	\$ 15,005
Sheriff Bailiffs - Payroll Tax	100512101 - 62000	\$ 1,148
Sheriff Bailiffs - Retirement	100512101 - 62100	\$ 1,961
Sheriff Bailiffs - Workers Comp/Unemp	100512101 - 62300	\$ 150
Sheriff Bailiffs - Property/Casualty	100512101 - 65510	\$ 4,201
TOTAL TRANSFERRED FROM:		\$ 22,465

EXPLANATION: Move positions 5601-P004, 5601-P005, 5601-P006, 5601-P007, 5601-P013, 5601-P014 from Sheriff's Bailiffs to Courts Administration.

Department Head: *Danuela Gubbe* Date: 10/17/2022

*** USE WHOLE DOLLAR AMOUNTS ONLY ***

THE COUNTY OF FORT BEND

BY: KP George, County Judge

<input checked="" type="checkbox"/>	GL Transfer
<input type="checkbox"/>	AC Transfer